



Welcome to Pottawatomie County 4-H!

This guide has been prepared to help you become familiar with our 4-H program. You will receive periodically emails and 4-H Newsletters. This information will keep you up to date on events, training, and project information. We encourage you to hold on to this guide and refer to it when you want to know some information about the 4-H program. Please look over the various Clubs and meeting times and pick a Club that fits your schedule and contact the Club Leader to attend a meeting. October 1 starts the new year but you may join anytime.

Also attached is information for joining on 4honline website.

If you have any questions about the program, please feel free to ask your club leaders. We would encourage you to give the office a call or stop by and visit at 612 E. Campbell, Westmoreland, Ks. You can always call our office at 785-457-3319 or email brickstr@ksu.edu.

Sincerely,

Erin Tynon
Extension Director
Pottawatomie County Extension

Shannon Blocker
Extension Agent
Agriculture and Natural Resources

4-H CLUBS

From city to farm, all across Kansas, families are joining forces to grow great kids. HOW?

4-H clubs let families leverage each other's knowledge to show kids the ropes of life. Whether it's practical skills like taking care of pets, growing gardens, or being able to identify bugs and rocks or social skills like helping others and speaking in front of a group.

(And you don't have to live in the country or have animals.)

Raising great kids isn't something you have to shoulder by yourself. Join a club of families that can help.

Your Local 4-H Clubs within Pottawatomie County

- Blackjack 4-H Club** -----Leader: Lisa Terhaar – 785-494-2362
Club Meets: 2nd Sunday, 3:30 p.m. St. George Grade School, St. George
- Dutch Mill 4-H Club** -----Leader: Marcia Hermesch – 785-456-1441
Club Meets: 2nd Sunday, 3:00 p.m. St. Bernard's, Educational Center, Wamego
- Jayhawkers 4-H Club** -----Leader: Kaylenn SinghDhillon—785-321-6644
Club Meets: 1st Sunday, 5:30 p.m. Methodist Church, St. Marys
- Kaw Valley 4-H Club** -----Leader:— Rebecca Rookstool 785-410-3826---Julie Sylvester 785-456-3137
Club Meets: 2nd Monday, 7:00 p.m. Methodist Church, Wamego
- Lucky'Leven 4-H Club** -----Leader: Sharon Blume --785-456-2781 or Sarah McVay 785-845-6849
Club Meets: 2nd Monday, 7:00 p.m. Township Bldg. Pauling Run Rd, Westmoreland
- Olsburg 4-H Club** -----Leader: Marie Jones--785-294-1010 Sandy Zoeller - 785-457-4208
Joan Johnson 785-457-3522 Club Meets: 1st Sunday, 6:30 p.m., Olsburg American Legion, Olsburg
- Shining Star 4-H Club** -----Leader: Tasha Lara - 785-948-2073
Club Meets: 2nd Sunday, 4:30 p.m. Havensville Community Center, Havensville
- Triple V 4-H Club** -----Leader: — Darrin & Gayla Figge -785-889-4499
Club Meets: 1st Sunday, 5:30 or 7:30 p.m. Fairview School SE of Onaga
- Westy Trailblazers 4-H Club** -----Leader: Beth Gaines – 785-307-3226 -Nicole Marple – 785-457-3927
Club Meets: 2nd Sunday, 6:30 p.m. Methodist Church, Westmoreland
- Wheaton 4-H Club** --- Leader: Carol Minihan -- 785-396-4513 --
Club Meets: 2nd Sunday, 6:30 p.m. Wheaton Community Center, Wheaton

FOR MORE INFORMATION CONTACT THE:

Pottawatomie County Extension 612 E. Campbell

P.O. Box 127

Westmoreland, Ks 66549

785-457-3319

Check out the website at: www.pottawatomie.ksu.edu



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Step 3: Add Youth in Family

1. Click the drop down box under [Add a New Family Member], then select [Youth].
2. Click [Add Member] to access the [Youth Personal Information] screen.
3. Enter personal information for that specific youth.
4. Click [Continue] at the bottom.
5. Review and complete additional information. Efforts are being made to include all authorizations from the *Kansas 4-H Participation Form* beginning with the 2016 4-H enrollment year.
5. Click [Continue] when all fields are complete.

*Some fields are pre-populated with family data. If member data differs from family data (email address, cell phone, last name, etc.) simply edit information.

Step 4: Add Club to Youth

The next screen includes a series of "tabs" that represent different aspects of 4-H participation.

1. Select your club from the drop down menu.
2. Click [Add Club]. The club must appear in the [Club List].
3. Click [Continue]

Add a Club

Select a Club: Select a club ...

Add Club

Step 5: Add Projects to Youth

1. Under "Select a Project," click on the drop down menu; select the first project for this member.
2. Click [Add Project].
3. Repeat 1-2 to add each additional project.
4. Click [Continue] when done adding all projects.
5. Click [Submit Enrollment] when finished with this member's enrollment.

This will submit the member's enrollment for local Extension staff to review & accept.

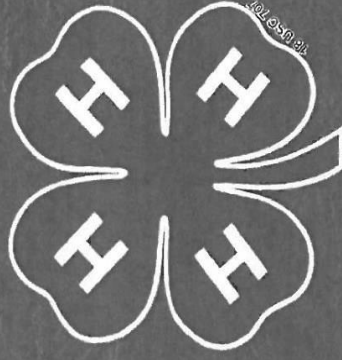
Repeat steps 3 through 5 for each youth member in the family. For each enrollment submitted, an email confirmation will be sent to the family email address.

Parents do not need to be added as family members unless serving as a volunteer and completing the screening process.



K-STATE
Research and Extension

Kansas State University Agricultural Experiment Station and Cooperative Extension Service
K-State Research and Extension is an equal opportunity provider and employer. Issued in furtherance of Cooperative Extension Work, Acts of May 8 and June 30, 1914, as amended. Kansas State University, County Extension Councils, Extension Districts, and United States Department of Agriculture Cooperating, John D. Flores, Director.
August 2014



JOIN THE CLUB

USING THE NEW
4-H ONLINE
ENROLLMENT
SYSTEM



Dear 4-H Families,

Kansas 4-H enrollment is going online! With 4HOnline, families will be able to manage their 4-H enrollments, using a web-based system instead of paper forms.

What is 4HOnline?

4HOnline is a secure online database that manages enrollment information for 4-H members and volunteers. All you need is a computer with Internet access and a valid email address. The system works best with the Firefox or Chrome web browsers.

Why is Kansas 4-H using 4HOnline?

4HOnline brings the 4-H community together and encourages involvement. Families can ensure their 4-H records are accurate; leaders can help manage 4-H Clubs; and the local Extension office can focus on providing information and quality 4-H experiences for youth.

How does 4HOnline affect my Family?

Each family will need to complete their annual 4-H enrollment using the 4HOnline system. The local Extension Office will then review and accept each member's enrollment.

When can I begin this process?

Check with your local Extension office exact 4-H enrollment generally begins in the fall for the upcoming year. Families typically enroll before October 31st.

Questions?

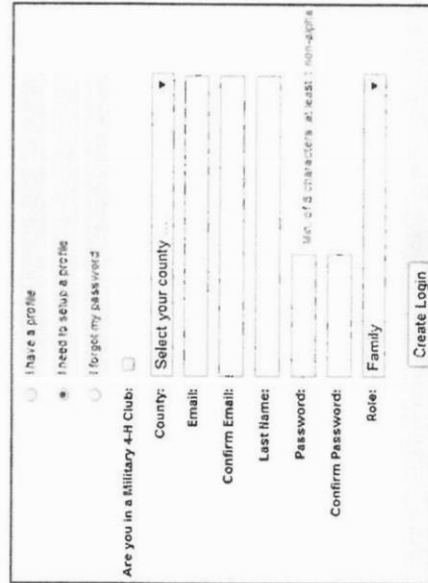
Contact your local Extension office for assistance.

Getting started in 4HOnline

4HOnline is located at <https://ks.4honline.com>

Step 1: Create a Family Profile

1. Click [I need to set up a profile] button.
2. Select your county, then type in your family email address in both email fields.
3. Enter your family/household Last Name. (This is the name that will appear on mailings)
4. Create your password. (Must include letters and numbers/symbols, with a minimum of 8 characters).
5. Click [Create Login].



Your e-mail address serves as your account login, allows you to receive information, and retrieve forgotten passwords, etc.

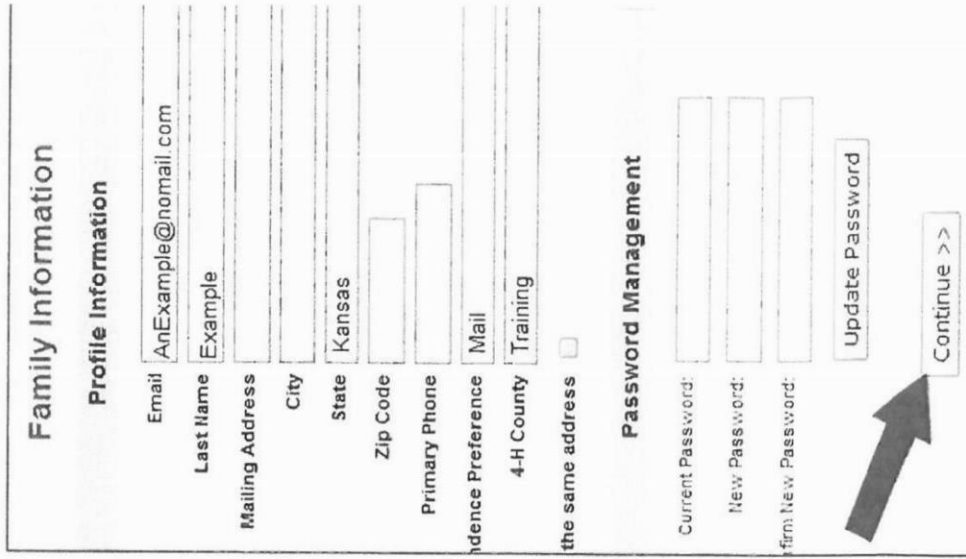
Fields with **bold text** are required; others are optional.



Step 2: Family Information Page

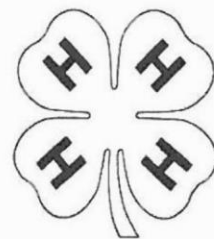
This general information is for your immediate family. Individual family members will be added in step 3.

1. Fill in the blank fields of the [Profile Information]. Do not check Update Member Records yet.
2. Click [Continue] at the bottom of the page. You do not need to enter or change your password



The 4-H Basics:

A newsletter for new 4-H families



Volume 1

Is 4-H a 4-N Language?

As with any organization, 4-H has its own special jargon which can be confusing if you aren't familiar with it. In this issue, you'll find many of those confusing terms, along with a definition.

General Terms

4-H Club (Community Club) Your "home base". A group of 4-H families, all with various interests, that meet together monthly. Some, but not necessarily all, of the meetings are "business meetings" where youth gain experience in skills like committee work, holding office, and standard procedures for conducting a meeting.

4-H Organizational Leader One or two adults who take responsibility for the details of the community club's functions. If they weren't willing to help, they wouldn't have volunteered to be club leaders! When you feel lost, these are your contact people... let them help.

Project Leader An adult or older 4-Her who guides experiences of 4-Hers enrolled in a specific project. Anyone can volunteer to be a project leader, even if they do not have children in the program.

VIP While it makes you a "very important person", a "Volunteer Information Profile" is a form required of all community leaders, project leaders and other adults who have close one-on-one contact with youth. By completing the VIP form and a volunteer orientation, leaders become registered 4-H volunteers. This is one way that the Extension Council makes sure that 4-H youth have a safe, caring environment in which to learn. If you are serving on one of the roles mentioned, please be sure that you have a Volunteer Information Profile on file at the Extension Office.

4-H Enrollment Terms

Enrollment Card The form used to get your name in as a 4-Her. Blank cards are available from club leaders and are used to let the Extension Office know what club you belong to and which projects you think you want to take.

4-H Participation Form or Health Form The same sort of thing you sign when enrolling your son or daughter at school. These are available from your club leader and must be notarized.

Code of Conduct Used primarily for county, area, and state events, this is a list of basic conduct rules that 4-H members are asked to sign and follow. The code of Conduct is on the back of the health form and that is why 4-H members are asked to sign that form.

4-H Year Runs October 1 through September 30. Buy you may join anytime.

4-H Age Member's age on January 1 of the current year. If Billy was born on April 1, 2012, his 4-H age is 9.

Projects Topics; things a 4-H member is interested in. 4-H members must enroll in at least one project. A complete list of projects is on the back of the 4-H enrollment card.

4-H Club Terms

Program Book A reference book to help you know what's going on. These vary from club to club, but generally contain things like:

- names, addresses and phone numbers of club members and leaders
- lists of officers and committees
- meeting dates, locations and times
- who's scheduled for talks at each meeting

Club Officers Members of the club elected to office. What the offices are depend on the club. Usually a nominating committee proposes a slate of officers that are voted on at one of the fall meetings.

Standing Committee Committees the club has each year. These also vary from club to club. Committees allow members to work in small groups to plan programs, events or activities for the club. Some of your club's committees may include:

- Parents Committee: Establishes direction for the club and resolves issues
- Finance Committee: Prepares a budget, proposes fund-raising and expenditures
- Community Service: Plans service projects
- Program Committee: Plans monthly programs

Special Committees Are appointed to handle things that come up throughout the year. If club members decide to have a special event or activity, a special committee would be appointed.

"The Program" The portion of the 4-H meeting where 4-Hers give talks and presentations. These may include, but are not limited to:

- Project talks: gives information about a project
- Demonstrations: shows how to do something
- Illustrated talks: tells how to do something

Parliamentary Procedure This refers to the accepted standards for running a meeting. 4-H Clubs generally follow "Robert's Rules of Order".

Community Service Project Something the club chooses to do, as a group, to improve the community. Your club may choose one big project or several small ones to complete throughout the year.

"The Newsletter" Periodically you will receive a newsletter from the Extension Office. Each 4-H family receives a newsletter. Be sure to read it

carefully and mark things that pertain to you. If you aren't sure if it applies, call your leader or the Extension Office and ask.

~~**Kansas 4-H Journal** A publication from the Kansas 4-H Foundation that features 4-Hers' accomplishments, information about statewide events and upcoming events.~~
VISIT: KANSAS4H.ORG FOR MORE INFO

Who's Who

4-H Youth Development Agent is responsible for helping to plan and carry out the total 4-H program for the county.

4-H PDC The Program Development Committee helps the agent assess the communities' educational needs and then plan programs to help take care of those needs.

Pottawatomie County 4-H Foundation A non-profit organization with a board of directors. The foundation receives private donations to support county 4-H youth activities, scholarships and volunteer training.

What happens if I need forms, supplies or have questions?

First, call your community club leader. They are your club's liaison to the Extension Office and visit us regularly to get your club's allotment of forms and supplies. They will also be the best person to answer questions that pertain to your club. You are also welcome to visit us at the Extension Office for answers to questions about county-wide programs, events and activities. The Pottawatomie County Extension Office is located at 612 E. Campbell, Westmoreland, Ks. We're just North of the Swimming pool in Westmoreland. Our phone number is (785) 457-3319. Our mailing address is: P.O. Box 127, Westmoreland, Ks 66549.

Kansas State University, County Extension Councils, Extension Districts, and U.S. Department of Agriculture Cooperating. All educational programs and materials are available without discrimination on the basis of race, color, religion, national origin, sex, age or disability.

NEW KIDS IN THE CLOVER



Dear 4-H member,

welcome to 4-H!! this is the first issue of *new kids in the clover* you will receive five more newsletters like this one during your first year in 4-H. *new kids in the clover* will help you understand what 4-H is all about.

sincerely,

Amy Sollock, 4-H Agent

CHOOSING A 4-H PROJECT

Sometimes it's hard to decide which project to take. There are more than 30 projects to choose from. You can take as many as you like, but it's best to select just two or three projects a year. That way, you'll be sure to finish the ones that you enroll in. You can always add more projects later if you finish early in the year. You have many years of 4-H ahead of you and lots of time to try more projects.

Where do you find out about 4-H projects? *The Project Selection Guide*, printed in the Kansas 4-H Journal has all the details that you need. *The Project Selection Guide* looks like a magazine. It lists all the 4-H projects, and it is full of other information about 4-H. You can get a copy from your club leader. Look the projects over with your family and then choose the ones you are most interested in. There are all kinds of projects. Here are just a few of the things that you can learn.

In agriculture, you can learn to care for cows, cats, dogs, horses, pigs, and rabbits. You can also learn to raise flowers, vegetables, and soybeans. Community involvement and global awareness projects will teach you about understanding your local government and how to plan community changes. You can also study other countries.

Under environment and natural resources, you'll find projects like camping and soil conservation. Or, there's entomology (bugs), trees and leaves, and geology (rocks). In food, nutrition, and health projects, you can learn to cook. You can cook with a microwave or on a stove, bake in the oven, or fix food on an open fire. You can learn to bake bread, make strawberry jam, and fix foods from other countries. You can also learn about exercise and the food pyramid, which tells you what sorts of foods you should eat each day to remain healthy.

In home and family projects, you can learn how to baby-sit for other children, how to sew your own clothes, and how to decorate your bedroom or other rooms. Mechanics and technology projects include model rocketry, bicycles, and computers. You can also make extension cords and lamps or build a birdhouse or a toolbox. Under personal development, you'll find projects that will teach you to take photographs, give a good speech, or do an art project. And these are only a few of your choices!

When you are choosing a project, think about these things.

- ✓ Some projects have more than one level. For example, there are projects for members who are just beginning to learn about gardening. And, there are other projects for members who have had a little experience in gardening. You will probably want to start at the beginner level. As your skills increase, you can enroll in projects at more advanced levels.



- ✓ Take projects that are recommended for your age group.
- ✓ You can do most 4-H projects on your own, working at your own speed. Some projects have county workshops or classes. Watch your county 4-H newsletter to learn more about these workshops.
- ✓ You can take animal projects even if you don't own an animal.
- ✓ Talk to your club leader or other club members if you want to find out more about a project. Other members can tell you about their experiences.

When you have decided which projects to take, fill out a 4-H Enrollment Form. You can get this form from your club leader. When you're finished selecting your projects, give the form to your club leader. You can add or drop most projects any time before May 1 of the current 4-H year (some exceptions include various livestock projects). Watch your local 4-H newsletter closely for those deadlines.

WHAT HAPPENS AT A 4-H MEETING?

Your 4-H club will probably meet once a month. Your leader can tell you where and when the club meets. Be sure to attend club meetings so you know what is going on in your 4-H club. You will also learn what's happening in 4-H at the county and state levels. There are lots of things to do in 4-H, but you have to attend meetings to learn what is happening.



At least one adult leader attends meetings to answer questions and make sure things go smoothly. But really, each club is run by its members. Each club elects officers. Here are some things that each officer does.

4-H PLEDGE

*I pledge my head to clearer thinking,
my heart to greater loyalty,
my hands to larger service,
and my health to better living,
for my club, my community,
my country and my world.*

4-H MOTTO

To make the best better!



KANSAS 4-H WEBSITE:

www.kansas4-h.org

FORD COUNTY 4-H WEBSITE:

www.ford.ksu.edu

- ✿ **President:** The president leads the club meetings. Usually, the president has been in 4-H for quite a few years.
- ✿ **Vice President:** This person helps the president. He or she takes over when the president cannot be there.
- ✿ **Secretary:** This person writes a report of everything that happens at a meeting. This report is called the minutes. The secretary reads the minutes at the next meeting to remind members what happened the last time that they met.
- ✿ **Treasurer:** This person keeps track of the club's money. He or she takes money to the bank, writes checks, and gives a report at club meetings.
- ✿ **Reporter:** This person writes short news articles and sends them to the local newspaper. That way, everyone in the community knows what the 4-H club is doing.

Some clubs have other officers, too. Sometimes, there is a member in charge of games after the meeting. There may also be a historian. The historian keeps a scrapbook of the club's history. Clubs also need help planning special events and activities. You would probably enjoy being on one of these planning committees.

A 4-H meeting lasts one to two hours. During the business part of the meeting, officers give their reports. Club members also discuss what's going on in the club. After that, members may give speeches or demonstrations, play games, and have refreshments. A special meeting might include a guest speaker or a club tour. Meetings are a great time to find out about something new.



EXPLORE 4-H PROJECTS GUIDE



**With over 30 projects, there's no doubt your kids
will find something they're interested in.**

2014-15 Kansas 4-H Project Selection Guide

BEEF

Learn all aspects of the beef industry by raising a market steer or building your own herd by raising heifers and cows.

CITIZENSHIP

The Citizenship project is designed to help members find out more about themselves, family, friend, community and world. The project will lead to opportunities for meeting people and working with groups. Learn about other countries and cultures.

CLOTHING & TEXTILES

This project will introduce you to a whole new world of options with outfits, clothing and accessories. The clothing construction phase will teach you the basics like sewing a shirt or putting a zipper in a pair of pants. The advanced units will teach you how to take the design of your choice and customize it for the perfect look, color and fit. Buymanship will give you that edge on planning a budget for an outfit, choosing between different shades of colors and analyzing clothing advertisements. Members may participate in the Fashion Review to model either their clothing construction or Buymanship items.

COMMUNICATIONS

Youth will learn to interpret verbal and nonverbal information, develop effective public speaking skills, enhance written and spoken communication, defend a point, or design a presentation.

DAIRY CATTLE

Got milk or ever wonder about the power of cheese? Spend a little time with the animal that creates all of this goodness. This project is for members want to learn more about dairy animals and caring for and raising one. Members usually start with a heifer or a yearling heifer. Older members may start with a producing cow.

DAIRY GOATS

Did you know goat milk is used for human consumption? In fact more people in the world drink goat milk than cow milk, although in the U.S. the opposite is true. Dairy goats are a great project for members to learn about agriculture around the world and in your own backyard. Members may start with a doe and then raise kids to create their own dairy goat herd.

DOG CARE & TRAINING

This project is for youth who are interested in learning more about dogs, how to care for a dog and how to train a dog in basic or advanced commands. Any kind of dog may be used in this unique project that is not designed to conform to AKC or other professional standards. Members without dogs may wish to participate in quiz bowls, conferences and other activities that do not require dog ownership.

ENERGY MANAGEMENT

Learn important general electrical concepts as you experiment with making a light switch, testing voltages and even build motors. Study energy use, magnetism, electronics and transistors. Learn how small engines work and how to keep them working or discover the power of the wind! Learn about where the wind blows and how its power can be used for sailing, lifting, pumping water and creating electricity.

ENTOMOLOGY

Have you chased butterflies or caught a ladybug to get a closer look? Do you think collecting bugs is a great way to spend your time? Then the 4-H Entomology project is right up your alley. Youth will learn about the world of insects in soil, on plants, in homes, on pets and other secret places.

EXPLORING 4-H

This project is for first and second year members. It's a great way to "explore" 4-H projects with out enrolling in all of them. Members will be exposed to numerous project areas with the guidance of older members and adult helpers.

FAMILY STUDIES

4-H members will learn about their own growth and development as well as that of others in the Family Studies project. It will help youth learn about children of different ages and appropriate activities that help children grow and develop physically, socially, mentally and emotionally. Youth will learn about building family strengths to nurture children.

FIBER ARTS

Have you ever wondered how your grandmother crocheted that scarf for you or embroidered the pillowcases? Have you looked at the quilt on your mother's bed and wondered how it was made? The Fiber Arts is defined as the practical skills passed down from preceding generations that were developed to provide basic family needs, such as appeal, home furnishings or decorations.

FOODS & NUTRITION

In this project, you will have fun learning how to cook the basics and then advance to gourmet and international meals. You will learn the heritage of many foods as well as consumer buying skills to get the most for your money. In addition, you will learn how to make healthy snacks and modify your recipes to fit a healthy lifestyle.

GEOLOGY

Did you find a rock at the park and don't know what kind it is? What about fossils? If you would like to learn more about rocks, minerals and fossils, then dive into the Geology project! Discover the types of minerals, rocks and fossils that can be found where you live. Learn about geological formulations across the state and in other states.

HEALTH & WELLNESS

Health, exercise and recreation are vital parts of our daily lives. You can focus on physical activity, healthy eating, exercise, sports and recreation or first aid in relation to any of the other phases.

HOME ENVIRONMENT

This project gives you the opportunity to examine space, both inside and out. Decorating a room, experimenting with colors and different types and patterns on your walls and creating the feeling of coziness in a family room are all part of this project. Being an interior designer is all about making a house a home, and the Home Environment project will give you this opportunity.

HORSE

If you love horses, then this project is for you! You will have the opportunity to learn about, handle, care for and ride horses. Members may own or lease a horse, but must have complete access to the horse at any time and must provide full care and management 75% of the time, whether owned or leased. "Horseless Horse" members do not own or lease a horse, but participate in judging, quiz bowls, hippology, presentations and may help with horse shows and trail rides.

LEADERSHIP

Are you ready to step up to leadership? This project will bring out the best in you. You will learn about the skills it takes to be a leader such as: understanding yourself, communicating, getting along with others, learning, making decisions, plus managing and working with groups.

PERFORMING ARTS

Do you enjoy being in the spotlight? Do you like to be creative while performing on-stage or setting up backstage? Then you should jump into this project! You will learn to express yourself in front of a crowd either on-stage, backstage, as a puppeteer or writing your own script.

PETS

Whether you're a fish, hamster or a cat lover, this project is intended for members to learn more about their household friends. You will focus on the hand or aquarium pets or cats as you learn about the different species and how to keep them healthy. You will have the chance to be creative and design a toy for your pet, create a commercial or even a scavenger hunt.

PHOTOGRAPHY

Capture your friends and important events through photography. Learn about basic and advanced cameras and how to plan, compose, light and exhibit your photos. Advance into wide-angle and telephoto lenses, filters, light meters and computer enhancement.

PLANT SCIENCE

This project focuses on activities related to raising a garden, flowers, forestry and field crops. This includes planing, planting, experimenting and understanding soils, seeds, insects, plant care, harvesting, weed identification and control, processing, exploring careers and the relationship between trees, people and communities.

POULTRY

This project is designed to help you learn about chickens and other poultry. You will acquire an understanding of scientific poultry management and marketing practices. You will gain business experience and insight into the values and principles of purchasing, marketing, record keeping and exhibiting poultry.

RABBITS

The rabbit project will help you learn how to raise and care for your rabbits. It is suggested that you start with a doe and extend the project each year.

READING

Do you enjoy a good book? Do you like to read and study other project areas in 4-H? Check into the phases of the 4-H Reading project.

SELF-DETERMINED

The self-determined project is just that - you decide what you do or study. Is there something you have a passion for that is not included in the 4-H project listing? Then, this is your opportunity to create your own project. Research a sport, hobby or career - the sky is the limit!

SHEEP

The sheep project will help you learn more about the sheep industry. You will learn how to care for and feed a market lamb or build your own breeding flock.

SHOOTING SPORTS

Whether you have an air rifle, .22 rifle, shotgun, air pistol or bow and arrow, the shooting sports project teaches you gun safety, hunting skills and the opportunity to test your skills. If you have an interest in guns and/or hunting in any form, this project is the best way to learn about them. Check with your local extension office for the availability of certified leaders before enrolling.

SPACE TECH

This project will help young people how to build rockets and robots and explore space through astronomy. There are also opportunities to learn more about GPS and GIS. Experience the thrill of setting off rockets, building robots and geocaching. Learn about computers and how you can apply them in 4-H.

SWINE

Feed out a market hog or start your own breeding herd by enrolling in the swine project. Learn to select and judge quality animals and meat products.

VISUAL ARTS

This project combines the likes of drawing, painting and working with clay or leather. You will explore art techniques, study art history and culture and discover artistic challenges. Develop your artistic skills and talents while learning the elements and principles of design.

WILDLIFE

Kansas wildlife is a large part of our state ranging from buffalo to birds to fish to deer and more. In this project you will learn about wildlife behavior, habitat requirements, how wildlife species fit into nature's scheme, how they are managed, and how they relate to humans.

WOODWORKING

This project requires that you enjoy working with wood, using tools and building things. Can you see yourself building a table, a wood toy or a chair? As a beginning woodworker, you can build many items. As your skills grow, you will be able to make most of the objects in your house or even help build a home!

NEW KIDS IN THE CLOVER



Dear 4-H member,

Projects are the best things about 4-H! They can be fun because you learn by doing. You don't just read how to do something in a book.

Projects also give you the chance to make money, and you may even find a career! In the last letter, we discussed choosing a project. Now you're ready to get to work!

Sincerely,

Amy Sollock, 4-H Agent

SETTING YOUR PROJECT GOALS

Now that you have decided on a project, it's time to set some goals. What do you want to do and learn in this project? Make your goals challenging, but don't make them so hard you cannot reach them. Ask yourself these questions.

- What do I want to do?
- What can I learn?
- Who will help me?
- When am I going to do it?
- Where do I want this project to take me in one, two, or three years?



Your 4-H leader will help you get organized. Fill out a 4-H "project goals" form. Use the form to plan your projects. Answer the questions you asked yourself before. Ask your 4-H leader, a parent, or another adult you know and trust to help you. These forms are very important. They can help you to organize your ideas and goals.

Here's an example of what you should be trying to do. Pretend you are enrolled in Foods & Nutrition, Level 1. One of your goals is to learn how to make cookies by May 1. You have your goal and target date. Now what if your 4-H leader or parents are not able to teach you how to make cookies? Who will teach you then? There may be several people in your community who could help you. First, tell your 4-H leader what you need to learn to meet your goal in your project. Ask for suggestions. Maybe you could ask a friend, a relative, a neighbor, or an Extension staff member. It's important that you've planned ahead and thought of a problem that might come up. If you think things through ahead of time, you'll probably meet your goal!

WHERE CAN I GO FOR HELP?



Many people in your community can help you with your 4-H project. K-State Research and Extension and your local Extension office can give you lots of 4-H project information. Sometimes, the State Department of Agriculture can help. For example, they could help you find the name and number of national trade and breed associations. Perhaps you are looking for information about a career. Try asking people who are already involved in that profession. They may be able to give good advice about goals you should try to meet on the way to your career goal. It's always a good idea to visit career fairs to learn about opportunities. Don't forget your library whenever you're searching for information. Be sure to check out the Kansas 4-H web site at <http://www.kansas4-h.org>

WHAT ABOUT A WORKSHOP?

"Hands-on" workshops are a wonderful way to learn about your project. Your 4-H club or local Extension office may already provide different workshops on projects during the year. You'll find out about them at 4-H club meetings or by reading the 4-H newsletter. If a workshop is not being offered in your project area, maybe you can plan one yourself! Ask your parents, 4-H leaders, and the local Extension staff member to help you plan a special session for your project area. They may have ideas about who could teach the workshop, where you could hold it, and how to advertise it. Planning a workshop is good for you. You'll learn more about your project, and you'll develop leadership skills you can use in other activities.

NEW KIDS IN THE CLOVER



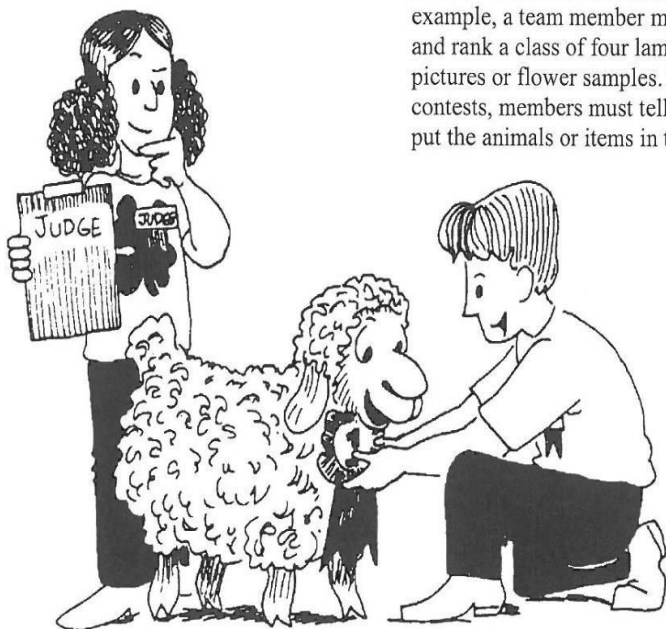
Dear 4-H member,

*As a 4-H member,
you get to take part
in different activities.
In this issue, you'll
learn about some of
the fun and
interesting things
that
4-H members have
the opportunity to*

Judging Contests

You may enjoy 4-H judging contests. Contests begin at the local level. If you win, you may go on to regional and state levels. State contests are held throughout the state, with some in Manhattan, Wichita or Hutchinson. Older members who compete on the state teams may go on to the national level. Some contests have age limits, so check with your 4-H leader to see which contests you may enter.

There are judging contests for horses, livestock, dairy, meats, and poultry. There are also contests for horticulture, life skills, and photography. Each contest has its own rules. In most of them, 4-H members judge a number of classes. A class is a group of animals or other items that fit into the same group. In the contest, judges rank the items or animals from best to worst. For example, a team member may judge and rank a class of four lambs or four pictures or flower samples. In some contests, members must tell why they put the animals or items in that order.



Quiz Bowls

Quiz bowls are a good way to share what you know about horses livestock animals. In the quiz bowls, there are questions about animal health, nutrition, and physiology. Responses are timed. Quiz bowls also take place at the county/unit, regional, and state levels. Older members who win on the state level may go on to compete nationally. Ask your leader for more info.

Public Presentations & Demonstrations

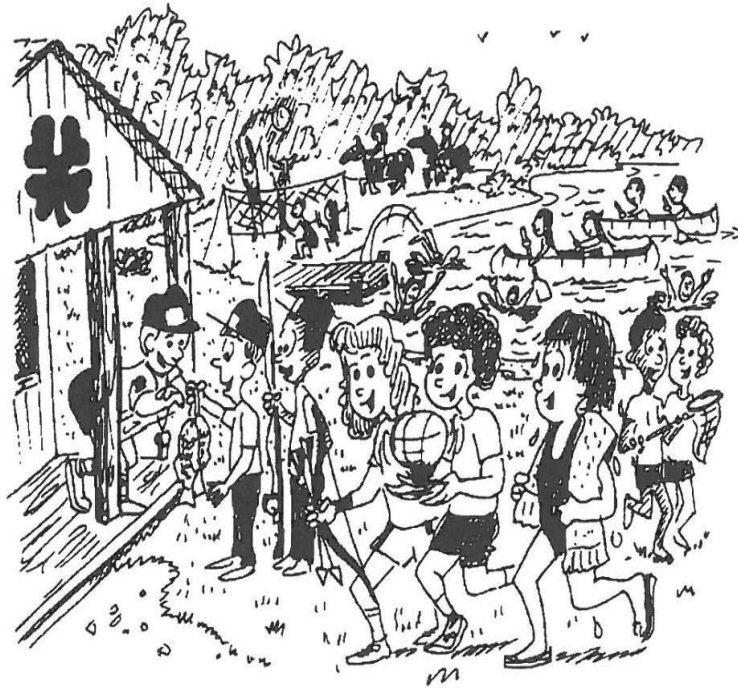
One of the most important skills that 4-H members can learn is speaking in front of a group. In 4-H, members have lots of chances to practice this skill. During 4-H meetings, you have probably watched members give a talk or demonstration. Soon it will be your turn to talk about one of your projects. It can be a little hard to do the very first time. It gets easier with practice.

Although not all talks given in 4-H will be competitive, members will be encouraged to give competitive talks at county 4-H Club Days, regional 4-H days and perhaps at the Kansas State Fair. There are many types of public speaking to choose from. You can do a project talk, illustrated talk, demonstration, or public presentation. You can also try an extemporaneous speech or perform an original work, such as a poem or comedy routine that you have written. Sometimes two members can work on these speeches and demonstrations. Ask a friend to do one with you!

4-H Camp

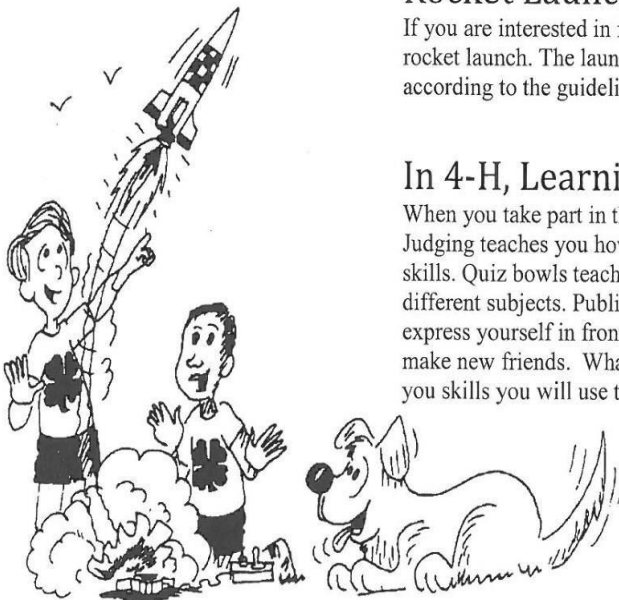
Many 4-H members attend camps. They take part in educational and recreational experiences as they learn about nature and living with other people. Most importantly, 4-H'ers have fun at camp!

- **4 Clover 4-H Camp:** For youth 7-9 years of age and held on the campus of Dodge City Community College. Youth stay overnight in the dorms and spend the days making friends, while participating in fun and interesting learning activities.
- **Heart of Kansas 4-H Camp:** For youth who have completed 1st grade through 8th grade. This camp is held at the Rock Springs 4-H Camp Center, south of Junction City, KS. Older teens are also given the chance to serve as counselors to the younger campers. Activities include: hiking, fishing, campfires, flag ceremonies, swimming, crafts, recreation, and more!
- **Gunsmoke Day Camp:** This is a one-day camp for children ages 5-9. Campers participate in games, crafts, meal preparation, and many other fun activities. This camp is held right in Dodge City at our very own fairgrounds.
- **Other:** There are many other camping opportunities available to 4-H members. Photography camps, horse camps, space camps, outdoor adventures, and day camps, just to name a few. Ask your community club leader or County Agent if interested in other camping opportunities.



Rocket Launch

If you are interested in flying or space, you can take part in the county-wide rocket launch. The launch is in July at the fairgrounds. Build your own rocket according to the guidelines outline in the fairbook...then watch it soar!



In 4-H, Learning Is Fun!

When you take part in these events, you learn and have fun at the same time. Judging teaches you how to make decisions. It also improves your observation skills. Quiz bowls teach you to think quickly, and you learn about many different subjects. Public speaking and demonstrations help you learn to express yourself in front of an audience. At 4-H camp, you learn new skills and make new friends. What do all of these activities have in common? They teach you skills you will use the rest of your life. They're also fun to do!

NEW KIDS IN THE CLOVER



Dear 4-H member,

One of the largest events during the 4-H year is the county fair. The county fair is a very exciting time. You may feel like you've learned a lot in the past few months, but you can learn even more at the fair if you keep your eyes and ears open!



The County Fair

At the county fair, 4-H members bring the animals they have raised, the rockets they have built, or items they have made during the most recent 4-H year. In Ford County, all 4-H exhibits are judged during the county fair, with a few minor exceptions.

You will receive information about what you should bring to exhibit for your project. This information is printed in what we call the "Fair Book." You may need to sew a garment, train your dog, make a poster or display, or make a food item. It all depends on what projects you're enrolled in. Read the descriptions for your projects carefully. Ask your club leader if you don't understand what to do.

In some areas, you may receive a special mailing in the spring about a weigh-in for your livestock, immunizations for pets, etc. You will also receive a mailing in June to pre-enter the correct "classes" during fair. Don't be afraid to ask your leader or an older member for help. If you sign up for the wrong class, they may not be able to judge your project when you get there. Watch for the due dates and make sure you sign up on time.

At the fair, the first step is checking in. Instructions for checking in will either be in a special mailing from the Extension

office, or in a 4-H newsletter. If you don't know where to go, ask!

Everyone is busy during the fair, but someone will be able to help you get to the right spot. Sometimes, projects must be checked in by a certain time. Leave home early enough to get there and find where you are going.

After check-in, people who know about your projects judge them. All 4-H projects receive a ribbon or special award. Judges give blue award ribbons for projects that meet 4-H standards. Red award ribbons are for projects that need some improvement, and white award ribbons are for projects that need much improvement. In most 4-H shows and classes, everyone can get a blue award. They are not given just to one person. In this part of the judging, members are not competing against each other. Projects are judged on their own merit.

After the judging, judges may select state fair delegates, class champions, or best of show for some classes. Judges compare the blue award projects and the best ones are chosen as winners. At many county 4-H shows, judges announce the winners at special times. If you are a special winner, you should be told about these events. You must be 9 years old by January 1 of the 4-H year to be eligible for the Kansas State Fair.

Animal exhibits are different from other project exhibits, especially if you are in any of the large animal projects. Depending on your 4-H show, the large animal classes may be judged by competition only. The judge puts the animals in order, from top to bottom of the class. Then members receive ribbons from first to last place. In other areas, judges rank the animals in the same way, but all animals can get blue ribbons if they are good enough.

Take the time to walk around and look at other 4-H members' projects. You may see one that you would like to take. Sometimes you can get an idea for next year's project. Remember, though, you shouldn't just copy what someone else has done.

Conference Judging

Many counties or districts use a style of conference judging at their fair. The state fair also uses it for a few select 4-H projects. You can learn many new things from this type of judging. We want to tell you about it here because it can be a little scary at first! Conference judging is a one-to-one talk between you and the judge about your exhibit. Other people may be listening, or it may be just you and the judge. Either way, the judge will ask you about your project. Why did you choose to do this item (if you had a choice)? How did you make it? Did you have any problems? What did you learn? The judges may also talk to you about what they see. They should tell you what you did well and talk to you about what you could do better next time. At the end of the talk, the judge will tell you how you did.

them questions, especially if you don't understand what they say. They can give you tips on how to improve your project. And they can tell you where to get information that you need. Just relax and smile!



KANSAS State Fair

4-H members from across the state take their projects to the Kansas State Fair each year. But, you must be 9 years old by January 1 of the 4-H year in order to exhibit.

All livestock projects are shown on set days, depending on the type of animal. You must nominate market beef animals by May 1 and other livestock species by June 15. Entries are then due on July 15 for the Kansas State Fair or August 15 for the Kansas Junior Livestock Show. Get a special entry form from the local Extension office. You can usually get these forms and information from the State Fair Book in early May. The KSF entry information & rules are also available on the Kansas 4-H website, www.Kansas4-H.org or the KSF website, www.KansasStateFair.com. Judging for animal classes is competitive and premiums are based on the final ranking of the class.

Most 4-H projects must be brought to the State Fair before the fair begins for judging. Many times, the local Extension office will coordinate the efforts to get projects from the county to Hutchinson. You will need to listen or read guidelines from the Extension office carefully so you can follow all of the instructions necessary to get your project to the fair. Be sure to pack your item carefully so it will not be damaged along the way. You may want to plan a family trip to the State Fair to see your exhibit on display.

For action-type projects, you will have the chance to go to the fair and demonstrate your skills. Projects like Fashion Revue, Public Presentations and Life Skills Judging Contests are judged on specific days. A few select projects may also be judged by conference judging on designated days. Your local Extension office will have the information you need for these exhibits.